

INTRODUCTION

- WHAT ?
- WHY ?
- HOW ?

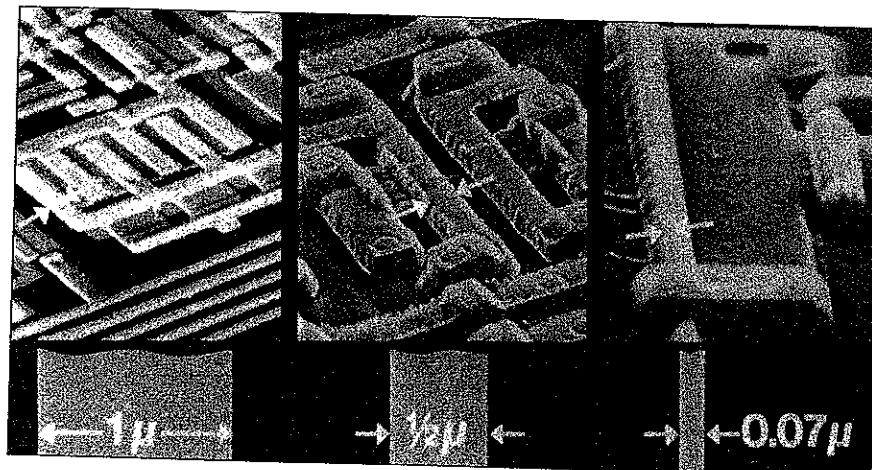
+ HOMEWORK
RULES BY DAVID

TABLE 1.6-1 The matrix of combinations of material classes and property classes discussed in most introductory materials engineering courses.

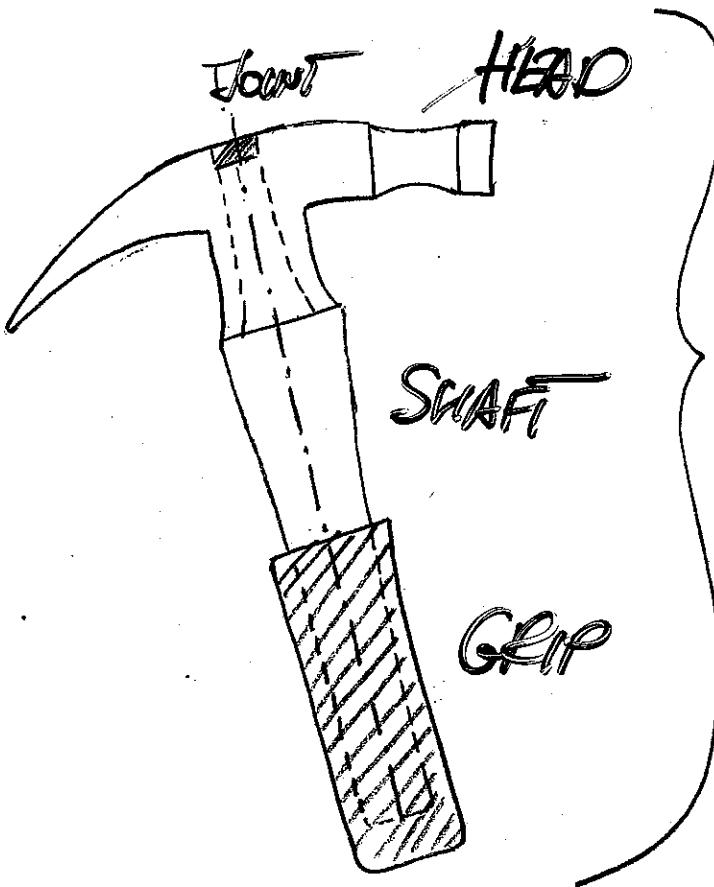
Property class	Materials class				
	Metals	Ceramics	Polymers	Semiconductors	Composites
Mechanical	X XXX	XXX XX	XXX	XXXXX	X XXX X
Electrical	X XXX	XXX XX	XXX X	XXXXX	X XXX X
Dielectric and optical	XXX XX	XXX XX	XXX X	XXXXX	X XXX X
Mechanical	XXX XX	XXX XX	XXX X	XXXXX	X XXX X
Thermal	XXX XX	XXX XX	XXX X	XXXXX	X XXX X
Environmental interaction	XXX XX	XXX XX	XXX X	XXXXX	X XXX X

TABLE 1.5-1 Conductivities of some common materials at room temperature.

Material	Conductivity ($\Omega^{-1} \text{ m}^{-1}$)
Metals	
Cu	6.0×10^7
Al	3.8×10^7
Ag	6.0×10^7
Ceramics	
Al ₂ O ₃	$10^{-10} - 10^{-9}$
Porcelain	$10^{-10} - 10^{-9}$
Polymers	
Polyethylene	$10^{-12} - 10^{-11}$
Polystyrene	10^{-11}
Polyacetylene doped with AsF ₅	10^3
Semiconductors	
Si (pure)	4×10^{-3}
Si(2 × 10 ⁻³ at% B)	2240
Ge (pure)	10^3



CASE STUDY : THE HAMMER



Components

$$\sigma = E \cdot \epsilon$$

$$\sigma = \frac{F}{A}$$

$$\epsilon = \frac{\Delta l}{l_0}$$

HOOKE'S LAW

MATERIALS OF CONSTRUCTION:

SUBSTANCES OUT OF WHICH A THING IS MADE

PROPERTIES :

PROP. IS A. NATS. SIZE AND SHAPE
INDEPENDENT RESPONSE TO AN EXTERNAL STIMULUS.

NOT ALL PROPERTIES ARE QUANTIFIABLE, SOME ARE
SUBJECTIVE, SUCH AS THE "FEEL" AND
"OPTICAL APPEARANCE!"

COMPONENT	MATERIAL	PROPERTIES
<u>HEAD</u>	STEEL (FERROUS) ALLOY	HEAVY → HIGH DENSITY HARDNESS STRENGTH
<u>SHAFT</u>	<u>FRP</u> FIBERGLASS  COMPOSITE NAIL.	IMPACT RESISTANCE TENSILE STRENGTH LOW DENSITY STIFF FRACTURE RES. VIBRAT. RES.
<u>GRIP</u>	ELASTOMER RUBBER	FRICITION COMFORTABLE ECONOMICALLY DESIGNED
<u>JAW</u>	EPoxy RESIN 	NETTING
<u>SURFACE TREATMENT</u>	POLY URETHANE	Corrosion INHIBITOR AESTHETICS

→ CARRIES LOAD
270

HARD SG.

$$\frac{\sigma}{E} = \frac{F}{A}$$

$$\sigma = \frac{F}{A}$$

$$\epsilon = \frac{\Delta l}{l_0}$$

ENGINEERING MATERIALS

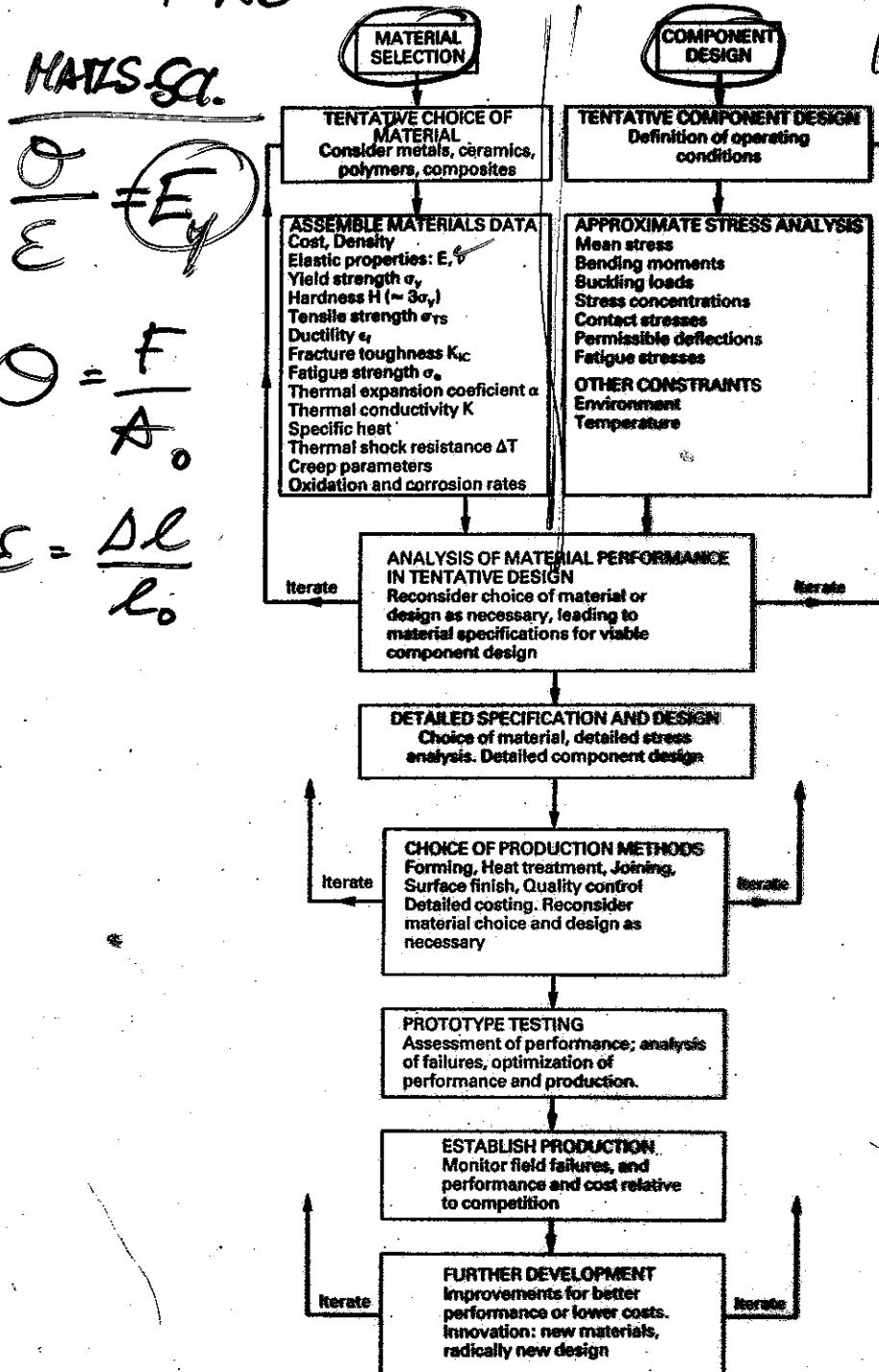


Fig. 27.1. Design methodology.

DESIGN PRINCIPLES

3

(1) "ERGONOMIC" DESIGN

► DESIGN FACTORS INTENDED TO MAXIMIZE PRODUCTIVITY BY REDUCING OPERATOR

GRIP FITS SNUGLY INTO HAND AND HAS SHOCK ABSORBING QUALITIES. FATIGUE + DISCOMFORT

$$\underline{\underline{E(t)}} = \theta_0 \cdot \frac{1}{\underline{\underline{\dot{E}(t)}}} \quad \left. \begin{array}{l} \text{TIME DEP.} \\ \text{DEFORMATION} \end{array} \right\}$$

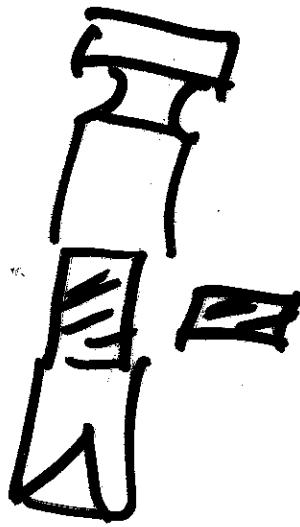
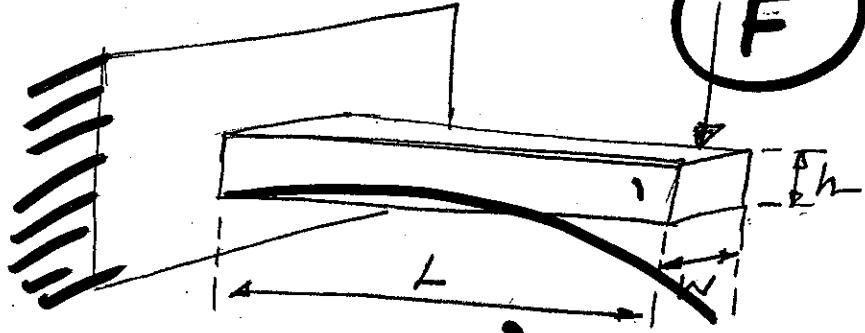
POLYMERS: RATE DEP. MECH. PROP.
TEMP. " " "

MATERIAL CHOICE: THERMO PLASTIC
ELASTOMER

CAN BE PRODUCED BY
INJECTION MOLDING

(2) MECHANICAL AND STRUCTURAL DESIGN

SHAFT NEEDS TO BE STIFF, REL. LIGHT AND FRACTURE RESISTANT.



$$\sigma_2 = \frac{F \cdot L^3}{3E \cdot I}$$

AREA M.M. OF INERTIA

$$\sigma_2 = \frac{4F \cdot h^3}{E \cdot h^3 \cdot w}$$

$$I = \frac{h^3 \cdot w}{12}$$

$$\sigma_2 \sim \frac{1}{h^3}$$

$$\frac{F}{A_0} = \theta = E \cdot \frac{\Delta L}{L_0}$$

- ↳ PERFORMANCE CONSIDERATIONS
- ↳ MATERIALS SELECTION "

↳ PERFORMANCE: SUITABILITY FOR A SPECIFIC TASK

(a) MINIMIZE WEIGHT OF SHAFT

FIGURE OF MERIT

$S_2, l, w, h \}$ FIXED
GEOMETRIC PROPERTIES

$$S = \frac{m}{V}; V = l \cdot w \cdot h; S, h$$

$$h = \frac{m}{l \cdot w \cdot S}$$

$$S_2 = \frac{4F \cdot l^3 \cdot l^3 \cdot w^3 \cdot S^3}{E \cdot 2\pi \cdot m^3}$$

$$m = \left(\frac{4F \cdot l^3 \cdot l^3 \cdot w^3 \cdot S^3}{E \cdot 2\pi \cdot S_2} \right)^{1/3} = C \cdot \left(\frac{S}{E^{1/3}} \right)$$

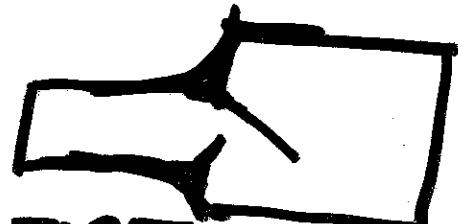
MINIMIZE FIGURE OF MERIT TO MINIMIZE SHAFT WEIGHT

↳ USE ANG. MATE'S DATABASE!

TABULATED VALUES SUGGEST:

- (1) HIGH MODULUS CARBON FIBER/EPoxy COMPOSITE
VERY LIGHT, VERY STIFF.
- (2) WOOD VERY EXPENSIVE!
UNPREDICTABLE
- (3) E-GLASS/EPoxy COMPOSITE
BIT HEAVIER THAN CARBON COMP.
CHEAPER!

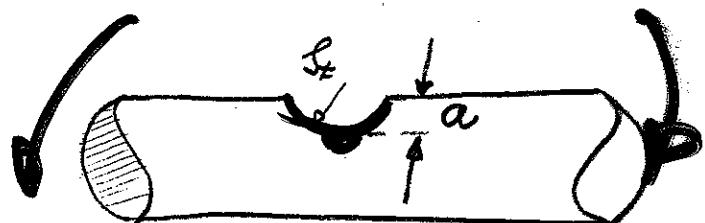
(b) HIGH FRACTURE RESISTANCE



SHAFT: AVOID "BOTTLE" FRACTURE

→ FRACTURE MECHANICS CAN GIVE SOME DESIGN GUIDELINES

$$\sigma_m = \sigma_0 \cdot \alpha \left(\frac{a}{S_t} \right)^{1/2}$$



→ NOTCHES ARE STRESS CONCENTRATORS.

FIBERS IN HANDLE ARE IDEAL FOR ARRESTING PROPAGATING CRACKS.

(C) DIFFERENTIATED MECHANICAL PROPERTIES
IN HAMMER HEAD

STRIKE FACE : HARD BUT NOT BRITTLE

BODY : TOUGH, IMPACT STRENGTH.

STEEL IS GOOD MATERIAL FOR THE HEAD
BUT WHAT TYPE OF STEEL ?

FERROUS ALLOY ; IRON, CARBON
COMPOSITION AND (Ni, Cr, ...)
HISTORY

STRIKE FACE AND BODY SHOULD BE MADE
FROM ONE, SINGLE PIECE \Rightarrow

A TYPICAL STEEL FOR HAMMER HEADS :

MEDIUM-CARBON FORGING STEEL.

(HYPOTECTIC, i.e. $C < 0.8\%$)

0.5 - 0.6 % C

0.5 - 0.9 % Mn

0.1 - 0.4 % Si

HOW IS A HAMMER HEAD PRODUCED?



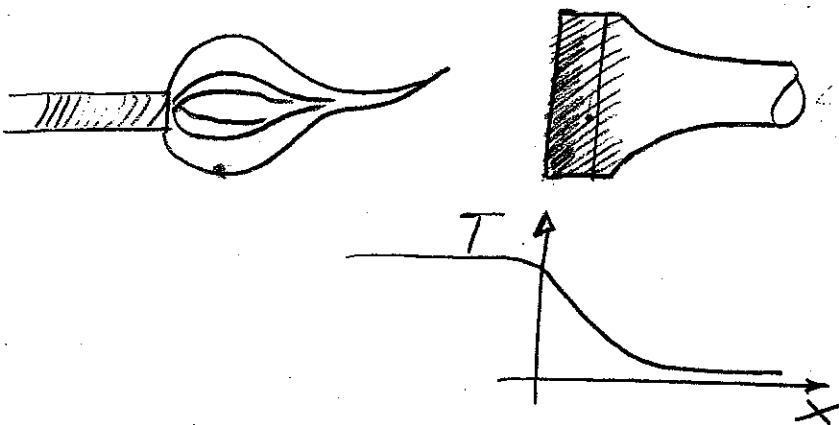
SHAPED BY HOT FORMING AND SLOW COOL

→ EQUILIB. STRUCTURE

THEN HEATED ABOVE POTECTIC TEMPERATURE

() TO BRING OUT FCC IRON

(EQUIAVED γ -CRYSTALS). RAPID QUENCH BY-
PASSES THE POTECTIC REACTION AND A NON-
EQUILIBRIUM GRAIN STRUCTURE IS "FROZEN IN"
(MARTENSITE)



IF NECESSARY, THE MARTENSITIC STRUCTURE CAN BE
"TEMPERED" BY HEAT TREATMENT.

DOCTILITIUM ↑
HARNESS ↓

8a

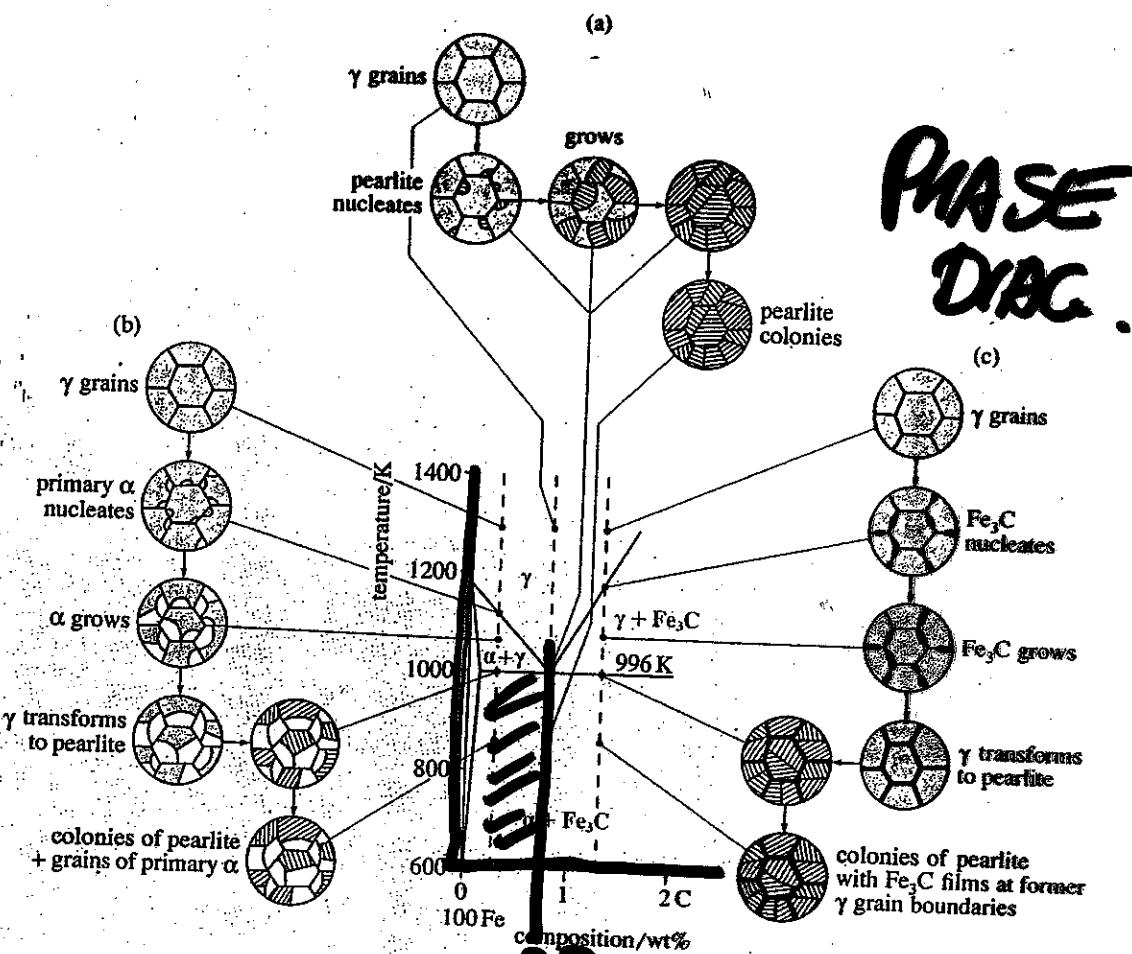


Figure 3.11 Microstructures during slow cooling from the austenite region of (a) a eutectoid steel, (b) a hypoeutectoid steel, (c) a hypereutectoid steel

